



Coaches and Managers,

We look forward to hosting your team at All-Tournament Players Park. Included in this coach's packet are our ATPP game rules and park policies. Please be familiar with the complete Nations rules (<http://georgia.nations-baseball.com>) and the modified Georgia rules included in this packet. If you have questions regarding anything you cannot find on the website please let us know. All coaches need to be familiar with the tournament rules. We take the rules seriously; they will be enforced for the benefit of the players.

If there is weather that causes a change in the schedule please check the website. Click on the red box that says "Game Delay". We will post updates on the site, this is the quickest way to get the news out. Please do not call the park.

You may also find discounts on our website for conveniently located hotels. All-Tournament Players Park's location provides an endless number of restaurant choices, a mall, bowling, movies, etc. If you have any questions about any of these while attending the tournament please contact us or ask someone on site.

Below is also a handy check-list to assure you have completed all the required steps for entry into the tournament.

Please be sure you have taken care of the following:

- **Register:** On-line Registration at www.alltournamentplayerspark.com and/or Nations Baseball as indicated on the tournament listing.
- **Payment:** Entry fee must be paid to be placed on schedule. Fee must be paid to hold tournament spot.
- **Waiver:** Please complete the ATPP waiver form in this packet and bring it with you to the park before your first game. It is required for your team to begin play. (It will be placed on file for the season.)
- **Roster:** All players must be listed on the teams Nations baseball roster prior to the start of the tournament. No new player may be added to a roster until the Monday following an event.
- **Roster:** Coaches should view and verify the legality of opponents' online rosters prior to the start of play. Starting play designates your acceptance of your opponents roster.
- **Sanctioning:** All teams must be members of Nations baseball to participate in this tournament.

Please feel free to contact us with any questions.

All-Tournament Players Park
baseballmanager@alltournamentplayerspark.com
678-384-6500

2011 All-Tournament Players Park Baseball Tournament Rules

All coaches need to be familiar with the following additional tournament rules and the rules of the sanctioning organization for their event. We take the rules seriously; they will be enforced for the benefit of the players.

.....**GATE:** The gate will open for players and fans 1 hour before game.

.....**COACH ENTRY:** Teams will receive free entry for 4 coaches. Coaches will be required to sign in at the entrance.

.....**TEAM CERTIFICATION:** Coaches should be prepared to show proof of age for each player (birth certificate or passport). Should there be a challenge against a player's proof of age. Inability to provide appropriate certification of age will disqualify a player from continuing in the tournament from that point on. Challenges can only be made by opposing coaches.

.....**UNIFORMS:**

1. No metal cleats permitted in park.
2. All players must be fully uniformed, which includes: pants, socks, caps and team shirt with numbers that are more than 3" in height and visible at all times when on the playing field.
3. Appropriate batting helmets are to be worn on deck, at bat, and on the bases.
4. Managers and coaches must wear a baseball cap with team insignia and should be appropriately dressed in athletic attire and appropriate shoe wear. **No flip-flops, crocks, slides, etc.**, are permitted.
5. Protests on uniforms will not be allowed. This will be the tournament director's responsibility.
6. Catchers must wear protective gear: mask, chest protector, shin guards, protective cup, catcher's helmet and throat guard (if protection is not provided by the helmet style).

.....**WARM-UPS:**

1. No infield warm-up. Coaches may use the area outside of the baselines in front of the dugouts to hit ground balls.
2. Warm-up area between the fields is limited to players and coaches. No siblings or parents allowed in this area.

.....**LINEUPS & SUBSTITUTIONS:**

1. All teams will be required to provide both the official scorekeeper and opposing team with a lineup card in batting order containing batters first name, last name, number, starting position and the same of substitutes.
2. Each team will complete the official scorecard for the umpire prior to the game start.
3. Please be familiar with the line-up options for Nations baseball included in this packet.

.....**SUBSTITUTION RULES:**

1. ALL SUBSTITUTIONS MUST BE MADE BY THE HEAD COACH TO THE UMPIRE. (All substitutions must be reported on the field not by bookkeepers.) The umpire will only then assure the scorekeeper and the opposing team is informed. Substitutions not reported by the head coach are not official substitutions and are not recorded on the books in the event of a challenge by the opposing team.
2. ALL LINE-UP SUBSTITUTIONS IN THE FIELD OR AT BAT MUST BE REPORTED TO THE UMPIRE AT THE TIME OF THE CHANGE.

.....**COURTESY RUNNER:** Please be familiar with Nations baseball rules for this tournament.

.....**PITCHING RECORDS:**

1. Each team will be required to complete the official score card for the umpire prior to the game. The official scorekeeper and/or the umpire will record pitching changes. (Last names and numbers must be put on card.)
2. Each team will be required to sign the scorecard at the end of the game making the pitching record final and official.
3. Any scorecard not signed by the coach will **become official 1 hour after the end of the game and cannot be changed.**

.....**PITCHING VIOLATIONS:**

1. Challenges regarding pitching eligibility are the responsibility of the head coach and must be brought to the attention of the home plate umpire. For pitching limits see attached Nations baseball rules.

.....**HOME TEAM:**

1. Pool play home team will be determined by coin flip.
2. Bracket play home team will be determined by higher seed.

.....**TIE GAMES:** No games will end in a tie. Tie games will be completed under the California rule.

CALIFORNIA RULE: If game is tied at the end of 6 innings or at the end of official game time, each team will place the last batted out runner on second base and play the game from that point under normal rules. Play will continue until a winner is declared.

.....**SEEDING:** Seeding will be posted on the website and the bulletin board. See sanctioning organizations' rules for specific order of seeding.

.....**REGULATION GAME:**

1. Three full innings constitutes a complete game. If home team is ahead then 2 ½ innings constitutes a complete game. If score is tied the determination of a winner is made by reverting back to the previous inning. If all innings are tied a winner will be determined by a coin flip.
2. Incomplete games will be rescheduled and begin at the point the game was interrupted.

.....**TAG:** Runners must slide or make an intentional effort to avoid contact with the player of the opposing team. Malicious contact is determined by the umpire and supersedes obstruction.

.....**SPORTSMANSHIP AND EJECTIONS:**

1. **Criticism of referees, coaches, and players by your fans may result in the ejection of the head coach of your team.**

Please encourage your fans to exhibit good sportsmanship appropriate to youth sports.

2. **Inappropriate language** will not be tolerated on or off the field.
3. **Throwing equipment** is an automatic ejection.
4. Anyone ejected must leave the property including the parking lot. Should ejected individual(s) not leave immediately, game will be declared a forfeit.
5. Umpire may end a game and declare forfeit if he deems necessary.

.....**UMPIRES:** We make every effort to provide professional, experienced, well trained umpires that are regularly reviewed.

1. Umpires at All-Tournament Players Park are in charge on the field. **The tournament director does not participate in rulings made during a game.**
2. Umpires request **head coaches** handle questions on the field by calmly calling time and meeting with the umpire to resolve issues or answer questions. Coaches should handle umpire conversations in an adult manner with calm and with respect. Umpires are expected to do the same.
3. Umpires are expected to work as a team. Once the umpire team makes a ruling, play will begin without undue delay.
4. Umpires will enforce all rules that apply to the game, uniforms, equipment, pitching, etc. without prejudice or favoritism.
5. Continuous conflict and/or delay of game caused by a coach may result in a coach being ejected from the game. An umpire's warning should be taken seriously.

.....**SCOREKEEPERS:** All-Tournament Players Park may provide scorekeepers for games or the home team may be asked to keep the official book in the scorer's box.

1. Scorekeepers (including volunteers) are a part of the umpire team.
2. Line-up changes can only be made on the book by scorekeepers when reported by a coach to the umpire on the field.
3. Scorekeepers do not point out batting out of order, etc. unless it is challenged by a coach to the umpire.

Only then will the scorekeeper be asked to participate in the umpire's ruling.

4. Coaching and cheering are not permitted in the scorekeeper's box.

.....**RAIN POLICY:** All-Tournament is committed to playing games if at all possible. We appreciate your patience in advance for making this happen. We will make every effort to keep you informed.

1. Games affected by rain will be rescheduled. Games not affected by rain will be played as scheduled.
2. Rain delays will be posted on the website as soon as possible. Go to your tournament page and tournament updates will be listed under the News section.
3. Every effort will be made to contact effected coaches but coaches should rely on the website for the most up-to-date information.

.....**GAME BALLS:** Teams will supply two new balls for each game unless otherwise indicated on the tournament page.

.....**MISCELLANEOUS:**

1. **No non-players or non-coaches in dugouts, warm-up area or on fields at any time.** This will be enforced.
2. Criticism of referees, coaches, and players by your fans *may result in the ejection of the head coach* of your team. Please encourage your fans to exhibit good sportsmanship appropriate to youth sports.
3. No soft toss hitting, pepper or throwing against any fences
4. Please help by picking up trash in dugouts after your game.

WEATHER POLICIES

.....**RAIN CHECK POLICY**

- Rain delays require teams to wait up to 1 hour on site or until site director declares fields closed.
- Rescheduling updates will be posted on the website under the Red GAME DELAY as soon as a new schedule is determined.
- For rained out games in progress 30 rain check tickets will be issued to the head coach for attending fans. Tickets may only be used for entry during the completion of the game. Tickets will be invalid as soon as the delayed game is completed.
- Individuals entering the park early for the next game enter at their own risk and will not receive rain check tickets unless their team has entered the dugout/field.

.....**LIGHTNING**

- All-Tournament Players Park is equipped with a lightning detector and will determine return to play based on it's indication of distance to lightning as recommended by FEMA.
- Keep all players in the dugouts away from fences until play continues. Move dugout benches away from walls or fences.
- Advise coaches to stay off the fields for their safety. (They are adults and take their own risk.)
- Fans should be encouraged to sit in cars during extreme weather conditions. Fans are not permitted in the concession building, dugouts or gym during rain delays.

.....**GATE FEES**

Cash only for gate fees and concessions.

SCORES, UPDATES & FACEBOOK

.....**SCHEDULES, SCORES & TOURNAMENT UPDATES**

Scores are posted on www.alltournamentplayerspark.com regularly during the tournament day (unless schedule is posted on the <http://georgia.nations-baseball.com> site.)

- Place pointer on - The Diamonds: Tournaments
- Click on your tournament's name

.....**FACEBOOK "The Diamonds at All-Tournament Players Park"**

Please join us on FACEBOOK at "The Diamonds" for tournament photos, tournament winners, last minute information, camps, clinics, events, along with Baseball Smarts".

ENTRY FEES

.....**ENTRY FEE REFUND POLICY**

ENTRY FEE REFUNDS FOR TOURNAMENTS RUN BY ATPP.

Contact tournament director for refund policy of tournaments under the direction of other directors.

- Tournaments that do not make will be refunded completely. Four teams or more are a tournament.
- Tournaments canceled before play begins, due to weather, will be refunded completely.
- One game started or completed will result in entry refund minus a \$50 expense fee.
- Two games completed will qualify as a complete tournament. No refund.
- Withdrawals
 - Teams withdrawing up to 10 days prior to the tournament will receive their entry fee minus a \$20 administration fee.
 - Teams withdrawing after 10 days prior to the tournament will receive their entry fee minus a \$150 administration fee.
 - Teams withdrawing after the schedule is posted will not receive any refund.
- Entry fees will be refunded within 30 days of event.

.....**INCOMPLETE TOURNAMENT PLAY**

If tournament is canceled due to weather, prior to the end of the tournament, a champion will be declared based on pool rankings or last complete round of play if possible.



Park Policies

Please share these with your fans.

- NO COOLERS. Players & fans may carry in a drink in hand.
- NO TEAM MEALS inside the baseball area.
- Fans enter at their own risk. Please be mindful of foul balls.
- Please leave dogs and **pets** of any size at home. They will be asked to leave park property. Pets cannot be left in cars.
- No **heelies**, bikes, skateboards, roller blades, scooters, etc.
- This is a no tolerance park. No alcohol, tobacco, chew or drugs. No weapons.
- Artificial **noisemakers**, air horns or boom boxes are not allowed.
- **Coolers** are not allowed.
- Children under the age of **16** must be accompanied by an adult.
- Inappropriate **language** will result in a warning or ejection from the park.
- Please do not climb on fences.
- Criticism of referees, coaches, players and park employees may result in **your ejection** from the park in addition to the **ejection of the head coach** of your team.
- Please report any damaged equipment or property to a park employee.
- Any person finding it necessary to vandalize park property will be prosecuted.
- No non-players or non-coaches in dugouts or on fields at any time during games.
- No photographers allowed in dugouts or on fields.

Nations Baseball Rules at ATPP

Official Rules of Major League Baseball

Home Team

Home teams designated by coin flip for pool play.
Teams starting with 8 players automatically become the visiting team.
Bracket play highest seed is home. Coin flip for Championship
Home team may be asked to keep scoreboard and/or book

Batting Order

Teams can bat a 9 player lineup, a 10 player lineup with EH, or roster bat all present uniformed players.
The lineup must be declared before the game and used the entire game.
Substitutes must be indicated on the lineup card.
A team with 9 or 10 players must declare it is roster batting prior to the game to be able to add players who arrive late.
Otherwise those players are substitutes.
If a player is removed from the game for illness or injury there will be no out recorded for his spot in the batting order.
A player that misses a bat cannot return to the game with the exception of controlling and bandaging bleeding.

To Start Game

Games may start with 8 but must take an out for the 9th batter. They are automatically the visiting team.
If the team drops below 8 players the game is a forfeit for the purposes of tournament play.

Pitching Rules

8 warm-up pitches
A pitcher cannot re-enter as a pitcher.

6 innings	Maximum of 18 outs in a day
	Maximum of 27 outs per tournament
	Maximum days in a row pitching is 3, must rest the 4 th

Balks

Apply to 11U and above.
10U and below balks are not strictly enforced unless a persistent violation occurs.
8U no balks are called or enforced.

Pitching Violations

Pitching violations must be presented by the head coach of the opposing team to the umpire prior to the end of the game.
A violation of the pitching limitation occurs when the pitcher delivers a pitch after reaching his pitching limit. If the limit is reached at the end of an inning, it shall be a violation if the pitcher toes the rubber to begin a new inning.
A pitching violation will result in the team manager/coach and the pitcher being ejected from the game and game will continue.
Coach and player may return to play the next game unless behavior warrants application of the ATPP ejection rules.

Run Rules

- 18 runs after 2 innings (Georgia modified rules)
- 15 runs after 3 innings
- 10 runs after 4 innings
- 8 runs after 5 innings

Complete Game

6 inning game – 2.5 innings

7 inning game -3.5 innings

Courtesy Runner

A courtesy runner can be used for the pitcher or catcher of record. Courtesy runner is a player not currently active in the lineup. If roster batting, the courtesy runner is the last player out. He must be on the lineup card. The courtesy runner can only run for one player per inning.

Seeding

Based on the following order

Win-Loss Record

Head to Head

Fewest Runs Allowed

Highest Total Run Differential (+/-8)

Nations Baseball Points

Coin Flip

Forfeit

Score - One run per inning for the winning team will be recorded (6-0)

The tournament director may remove a team from a tournament as a result of any malice acts by any member of the team or the team's fans/parents. Examples: team forfeits to save innings pitched, game is forfeited by umpire as a result of coach or team behavior or gamesmanship, team does not show for a game intentionally or with no notice to the tournament director, etc.

Protests

Protests must be made verbally with the umpire by the offended team at the time of the play and before the next pitch. A \$100 cash fee must accompany the protest. The umpire will discuss the matter with the tournament director and a ruling will be made. Play will continue immediately. Only misinterpretation or misapplication of a rule may be protested. If protest is upheld \$100 will be returned.

Ejection

ATPP Ejection rules will apply.

NATIONS 8U PLAYER PITCH GUIDELINES AND REGULATIONS

1. There are **nine defensive players** on the field with three outfielders.
2. 8U player pitch is **closed bases**.
 - a. There are **no lead-offs** until the ball crosses the plate.
 - b. **No balks** are enforced or called.
 - c. Runners must stay on the base when the pitcher is in the pitching position and the catcher is in the catching position. If the **runner leaves the base early, the umpire places the runner back on the last base occupied** unless the runner was put out. This is not an appealable play. If forced, the runner advances one base ahead of the batter-runner. If the ball is put into play, the defense has the option of taking the play or placing the runner or runners back on base and the batter back in the batter's box.
3. The **infield fly rule applies**.
4. There is **no advancement on dropped third strikes**.
5. The runner **cannot steal home**. The only way the runner can advance from third to home is if batted or forced home.

Georgia Modified Rules – Nations Baseball

Pre Game Warm Up

There will be **no infield practice prior to any games** on any field. ATPP does not allow teams to use unoccupied fields.

Starting A Game

1. Teams age 9 and up can start a game with eight (8) players provided they take an out for the 9th player that would be in the batting order.
2. Teams **must have a minimum of (8) eight players to start a game**. Anything **less than (8) eight players, the game will be declared a forfeit**.
3. **Teams starting a game with (8) players to start a game will automatically be the visiting team**.
4. If a team's (9th) ninth player is going to arrive after the start of a game, the manager must make an announcement at the home plate conference before the game begins and advise both the plate umpire and the opposing team that the player will be late. When the player arrives, he will be announced to both the plate umpire an opposing team and placed in the 9th spot, the game will resume as if as if he was there to start the game.
5. Teams will flip for home team in pool play games. In bracket play rounds and championship game, the higher seeded team will have to option of home or visitor.

Safety Rules

1. Due to "Insurance Regulations", **only Game Officials, Coaches & Players on the team's official Nations Baseball Roster are allowed on the playing fields** or inside the field fence, during a game. Bat Boys that are not on the team's official roster and or without protective Batting helmet are not allowed on the playing field or inside the field fence.
2. Only one coach is allowed outside the dugout when he's team is on defense. All other coaches must be inside the dugout or outside the fence of the playing field.
3. When a team is batting only the 1st base coach and 3rd base coach is allowed outside the dugout. Any other coaches from the offensive team must be inside the dugout or outside the playing field fence.
4. While on offence, only one player is allowed in the batting circle.
5. Players must be in a batting circle behind the batter who is batting before him.
6. Catchers are required to wear helmets that protect both ears and the back of their head. Either throat protector or mask protecting the throat must be worn.
7. **Skullcaps are not permitted**.
8. **Players cannot wear jewelry**. PENALTY: The umpire shall ask the player to remove the jewelry. Medical alert bracelets or medical alert must be taped to the body so as to remain visible.
9. **Use of cell phones is prohibited on the playing field** by players, coaches or umpires.
10. **Slashing is prohibited in the Elite, Select and Metro division**. Slashing is an attempt by the batter to draw the 3rd baseman closer to the plate by showing bunt and then pulling the bat back to take a full swing. Slashing is allowed in the 10u - 12u Premier Divisions.

Roster

1. Rosters must be posted on the Nations Baseball website before any team is allowed to enter a Nations Baseball event.
2. Coaches should view and verify the legality of it's opponent's game roster before your team takes the field. Commencement of play designates your acceptance of your opponent's roster and game results will not change.
3. The only roster protestable offence during a game is the use of a player that does not appear on a team's roster at all.
4. If a player is in violation of the Nations Baseball Roster Rule during a game being played, the player and the team manager will be ejected from that game.
5. A player that is found to be in violating of the Nations Baseball Roster Rule can not be added to any team roster until the Monday following the violation.
6. Any coach and or player found guilty of fraud in regards to a roster will be immediately suspended from play and will be reported to the Nations Baseball State Director. The game will be a forfeit and the team will not be allowed to play any other scheduled games during the tournament. No refunds of any kind (tournament entry fee, team registration fee, gate fees, etc.) will be given the team or coach.

Substitutions

1. Keep in mind there is no free defensive substitutions in Nations Baseball unless roster batting.
2. If a player is playing defense he/she must be in the batting order.
3. A team may bat (9) nine, (10) ten with an EH or the entire roster.
4. If a team is batting its entire roster, there is free substitution on defense, except for the pitcher because all players are in the batting order.
5. If a team is not batting its entire roster, any of the starters withdrawn from the starting lineup can reentered one time but must return to the lineup in the same batting position he/she left.
6. In the case of an injured player, a team may reenter a non starter if the team doesn't have a legal sub available.
7. If a player has left a game for any reason and his/her at bat is skipped, said player may not reenter the game.

Roster Batting

1. If a team is roster batting and a player is unable to continue due to injury or illness, the team will not be penalized when it is the missing players turn at bat. No out will be recorded for the remainder of the game and said players spot in the lineup will be ignored. **Exception:** If the injured player cause his team to drop below (9) nine players, an out shall be declared each time the player's batting spot comes up.
2. If a team is roster batting and a player on the original lineup card arrives after the game has started, said player may be added to the bottom of the lineup provided he/she is announced to both the plate umpire and the opposing team.
3. Player who must leave before the end of a game may do so. Said players position in the batting order will be skipped without penalty for the remainder of the game. No out will be recorded for the remainder of the game and said players spot in the lineup will be ignored. **Exception:** If the player cause his team to drop below (9) nine players, an out shall be declared each time the player's batting spot comes up.
4. If roster batting, any time the batting order is reduced because of an ejected player, an automatic out shall be declared in that batting position each time that batting position come up to bat.

Courtesy Runner for Pitchers and Catchers

1. Courtesy Runners for pitchers and catchers is highly recommended but is not mandatory in Ga.
2. Subs will be used first as courtesy runners.
3. In the event a team doesn't have a sub then the batter recording the last out may be used as a courtesy runner.
4. If a player is removed from the lineup he can be used as a courtesy runner.
5. A player may be used as a courtesy runner only one time per inning.

Speed Up Rules

1. A defensive team may intentional walk a batter by requesting the umpire to award the batter 1st base. Intentional walks are only allowed in 7u and 8u kid pitch and higher. No intentional walks are allowed in 7u and 8u coach pitch or T-Ball.
2. Teams must hustle on and off the field between each inning.
3. Coach and team conferences are limited to 30 sec. between innings.
4. Pitchers get 6 warm up pitches between innings or 1 minute which ever comes first.
5. Should an umpire determine a team is stalling to allow time to run out, the umpire will stop the clock. The clock will not start back up until the ball is put into play by the batter. The umpire will announce the game clock has been stopped.

Pitching Limits – 6 inning games

1. A pitcher may not throw more than (18) outs in one day.
2. A pitcher may not throw more than (27) outs per tournament no matter the number of games guaranteed games for said tournament.
3. A pitch who throws 3 days in a row must rest on the 4th day regardless of the outs recorded.
4. In the event of a pitching limit violation the team manager and the pitcher in violation will be ejected from the game and the game will continue.
5. A violation of the pitching limitation is determined when the pitcher has delivered a pitch to the next batter after reaching his pitching limit. If the limit is reached at the end of an inning, it shall be a violation if the pitcher toes the rubber to begin a new inning.

Mercy Rules - 6 inning games

- 18 runs after (2) two complete innings or if the home team is ahead after 1 1/2 innings
- 15 runs after (3) three complete innings or if the home team is ahead after 2 1/2 innings
- 8 runs after (4) four complete innings or if the home team is ahead after 3 1/2 innings.

Nations Baseball plays under the Major League Baseball Rule Book. For a copy of the MLB Rule Book visit: http://mlb.mlb.com/mlb/official_info/official_rules/foreword.jsp

All-Tournament Players Park

WAIVER OF LIABILITY, RELEASE, ASSUMPTION OF RISK AND INDEMNITY AGREEMENT

For and in consideration of the PARTICIPANT'S registration with All-Tournament Players Park, LLC, its affiliates, and any local sponsoring association and member teams (hereafter collectively referred to as "ALL-TOURNAMENT" and PARTICIPANT'S being allowed to participate in the "ALL-TOURNAMENT" events and activities, PARTICIPANT or PARTICIPANT's parent(s) or legal guardian(s) on behalf of PARTICIPANT (if PARTICIPANT is a minor or has a legal guardian) relinquishes and waives any and all claims and causes of events, wherever and however such personal injuries, property damage or wrongful death occur. In the language which follows, any reference to a PARTICIPANT's parent(s) or guardian(s) signing on behalf of such PARTICIPANT and "ALL-TOURNAMENT" means any All-Tournament Players Park, LLC events and activities.

To the best of his or her knowledge, PARTICIPANT acknowledges, understands, has full knowledge of, and assumes all risks inherent in each and all "ALL-TOURNAMENT" activities and understands that such sports and activities involve risks to PARTICIPANT, including possible bodily injury, partial or total disability, paralysis, death and other injuries and damages which may arise there from. PARTICIPANT further acknowledges and understands (a) that such risks and dangers may be caused by the negligence of others including the "RELEASEES," identified below; and (B) that there may be risks and dangers in connection with or relation to "ALL-TOURNAMENT" activities not known or reasonably foreseeable at the present time.

PARTICIPANT acknowledges, understands, and assumes the risks arising from the use of or presence in or at facilities or premises in or at which "ALL-TOURNAMENT" activities take place. PARTICIPANT further acknowledges, understands, and agrees that included within scope of this Agreement are any claims or causes of action (a) arising from the performance or failure to perform maintenance or inspection or to supervise or control such facilities or premises; (b) relating to failure to warn of dangerous conditions existing in or at such facilities or premises; (c) arising from negligent selection, appointment or retention of any RELEASEES; and (d) arising from negligent supervision or introduction of or by any RELEASEES.

PARTICIPANT UNDERSTANDS AND AGREES THAT THE EXPRESS PURPOSE OF THIS AGREEMENT IS TO EXEMPT, WAVE, AND RELEASE RELEASEES FROM LIABILITY FOR PERSONAL INJURY, PROPERTY DAMAGE, AND WRONGFUL DEATH CAUSED BY NEGLIGENCE, INCLUDING ANY NEGLIGENCE BY ANY RELEASEES.

PARTICIPANT expressly acknowledges and agrees that the activities at the event in which he or she is participating are dangerous and involve the risk of serious injury and/or death and/or property damage. PARTICIPANT further expressly agrees that the foregoing release, waiver, and indemnity provisions are intended to be as broad and inclusive as is permitted by the law of the state of Georgia and that if any portion thereof is held invalid, it is agreed that the balance shall continue in full legal force and effect.

"RELEASEES" means All-Tournament Players Park, LLC, and each of their respective affiliates and any sponsoring association, event hosts, and other PARTICIPANTS, coaches, officials, sponsors, advertisers, and owners and operators of facilities and premises used for "ALL-TOURNAMENT" activities, and any and all officers, directors, agents, employees and representatives of any of the foregoing.

PARTICIPANT agrees that if any claims or causes of action relating to PARTICIPANT'S personal injury or wrongful death or for property damage relating to or arising out of any "ALL-TOURNAMENT" activities is made or commenced against any RELEASEES, PARTICIPANT shall defend, indemnify, and hold harmless such RELEASEES from each claims or causes of action and all damages and liabilities relating thereto, including reasonable attorneys' fees and costs and expenses to defend.

PARTICIPANTS AGREE THAT

1. Before participating in any "ALL-TOURNAMENT" activities, they will inspect the facilities, premises and equipment to be used, and if they believe that anything is unsafe, they will immediately advise their coaches or supervisors of such conditions and refuse to participate.
2. High School and College players must check their league/conference eligibility rules before the players or teams accept any awards, and such players understand that by accepting awards, they also accept the eligibility rulings which may be imposed.
3. It may be necessary to play games in adverse weather conditions due to the nature of the particular events.

PARTICIPANT ACKNOWLEDGES THAT HE OR SHE (A) HAS READ THE ABOVE PARAGRAPHS; (B) HAS NOT RELIED UPON ANY REPRESENTATIONS OF ANY OF RELEASES WITHOUT REASONBLE VERIFICATION OR INQUIRY; (C) HAS TO THE BEST OF HIS OR HER KNOWLEDGE AND TO HIS OR HER SATISFACTION, BEEN FULLY ADVISED OF THE RISKS AND POTENTIAL DANGERS OF "ALL-TOURNAMENT" ACTIVITIES; AND (D) SIGNS THIS AGREEMENT VOLUNTARILY, UNDERSTANDING THAT THIS AGREEMENT IS NECESSARY IN ORDER FOR AMATEUR SPORTS EVENTS, SUCH AS THE "ALL-TOURNAMENT" ACTIVITIES TO EXIST IN THEIR PRESENT AMATEUR FORM.